

Package ‘DynDoc’

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Title Dynamic document tools

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Description A set of functions to create and interact with dynamic documents and vignettes.

Depends methods, utils

Imports methods

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|-----------------|--------------------------|
| chunkList-class | <i>Class "chunkList"</i> |
|-----------------|--------------------------|

Description

This class is essentially a wrapper for the codeChunk class. It contains all of the codeChunks from a vignette file.

Objects from the Class

Objects can be created by calls of the form `new("chunkList", ...)`.

Slots

chunks: Object of class "list" Stores a list of codeChunk objects, representing all of the code chunks from a vignette file.

evalEnv: Object of class "environment" An environment used for evaluation of the code chunks.

Methods

show signature(object = "chunkList"): Displays verbose information about the code chunks

chunks signature(object = "chunkList"): Retrieves a list of codeChunk objects

getAllCodeChunks signature(object = "chunkList"): Collapses all of the code chunks into one block of code and returns this

getChunk signature(object = "chunkList"): Retrieves a specific code chunk

numChunks signature(object = "chunkList"): Returns the number of code chunks in this object

setChunk<- signature(object = "chunkList", value="character"): Changes the code in a given codeChunk contained by this object

summary signature(object = "chunkList"): A less verbose display of information about the object

evalChunk signature(object = "chunkList", pos="numeric"): Evaluates the code chunk at the specified position in the chunkList object

Author(s)

Jeff Gentry

See Also

[Sweave](#), [codeChunk](#), [vignetteCode](#)

Examples

```
library("utils")
testfile <- system.file("Sweave", "Sweave-test-1.Rnw", package="utils")
z <- Stangle(testfile,driver=tangleToR)
```

| | |
|-----------------|--------------------------|
| codeChunk-class | <i>Class "codeChunk"</i> |
|-----------------|--------------------------|

Description

A class to wrap necessary information for a code chunk from a vignette file.

Objects from the Class

Objects can be created by calls of the form `new("codeChunk", ...)`.

Slots

chunkName: Object of class "character" The name (if one exists) for the code chunk

chunk: Object of class "character" The code from the code chunk

options: Object of class "SweaveOptions" Any options that were set at the time the code chunk appears in the vignette file

Methods

evalChunk signature(object = "codeChunk", env="environment"): Will evaluate the code in the code chunk using the environment specified. If no environment is specified, .GlobalEnv is used.

show signature(object = "codeChunk"): Displays the information for the code chunk

chunk<- signature(object = "codeChunk", value="character"): Edits the chunk slot of the object

chunk signature(object = "codeChunk"): Returns the chunk slot of the object

chunkName signature(object = "codeChunk"): Returns the name of the code chunk

getOptions signature(object = "codeChunk"): Returns the actual options from the options slot.

SweaveOptions signature(object = "codeChunk"): Returns the object stored in the options slot.

Author(s)

Jeff Gentry

See Also

[Sweave](#), [SweaveOptions](#), [chunkList](#)

Examples

```
require("utils")
testfile <- system.file("Sweave", "Sweave-test-1.Rnw", package="utils")
z <- Stangle(testfile,driver=tangleToR)
getChunk(z,1)
```

DynDoc-class

A Class For Dynamic Documents

Description

The DynDoc class is used to represent dynamic documents and vignettes in R.

Slots

indexEntry: Object of class "character" The IndexEntry value from the document file
title: Object of class "character" The name of the document
path: Object of class "character" The path to the locally stored file
pdfPath: Object of class "character" The path to a PDF rendition of the document
depends: Object of class "character" Any package dependencies for the document
requires: Object of class "character" Any requires level dependencies for the document
suggests: Object of class "character" Any suggests level dependencies for the document
keywords: Object of class "character" Any keywords for the document
codeChunks: Object of class "chunkList" The code chunks contained in this document

Methods

show signature(object = "DynDoc"): Display information about the dynamic document
summary signature(object = "DynDoc"): A more succinct informational display
chunks signature(object = "DynDoc"): Returns the code chunks - currently in only for historical compatability with old code
codeChunks signature(object = "DynDoc"): Returns the code chunks
evalChunk signature(object = "DynDoc"): Will evaluate the R code contained in a chunk
getChunk signature(object = "DynDoc"): Retrieves a specific code chunk
getDepends signature(object = "DynDoc"): Obtain the Depends slot of the object
getKeywords signature(object = "DynDoc"): Obtain the keywords slot of the object
getRequires signature(object = "DynDoc"): A get method for the requires slot of this object
getSuggests signature(object = "DynDoc"): Obtain the suggests slot of this object
indexEntry signature(object = "DynDoc"): Obtain the indexEntry slot of this object
numChunks signature(object = "DynDoc"): Returns the number of code chunks for this document
path signature(object = "DynDoc"): Obtain the path slot of this object
pdfPath signature(object = "DynDoc"): Obtain the pdfPath slot of this object
setChunk<- signature(object = "DynDoc"): Change the code for one of the code chunks.

Author(s)

Jeff Gentry

See Also[Sweave](#)

`getPkgVigList`*A function to retrieve a listing of package vignettes*

Description

Functionality to retrieve vignette metadata, on a per-vignette or a per-package level.

Usage

```
getPkgVigList(pkg, vigDescFun=baseVigDesc, vigPath = "/doc/",
vigExt="\.(Rnw|Snw|rnw|snw|Rtex)$", pkgVers = TRUE)
```

```
getVigInfo(vig, pkg=NULL, vigDescFun=baseVigDesc, pkgVers=TRUE)
```

Arguments

| | |
|-------------------------|--|
| <code>pkg</code> | Path to a package directory |
| <code>vig</code> | Filename of a vignette |
| <code>vigDescFun</code> | Function to provide output string for display |
| <code>vigPath</code> | Path to directory that contains vignettes in the package |
| <code>vigExt</code> | Regular expression pattern to match vignette file extensions |
| <code>pkgVers</code> | Record the package version with the other vignette metadata |

Details

`getPkgVigList`: This function will look at all vignette files in the directory `<pkg>/<vigPath>`. It will then extract any header information (using `getVigInfo`), and return a list of this information.

`getVigInfo`: This function will retrieve the metadata from a particular vignette file. Any line starting with `'%\Vignette'` is taken to be metadata. Common values include `VignetteIndexEntry` (required), `VignetteKeywords`, `VignetteDepends`, etc. A named list of lists is returned to the user, where the names correspond to the particular metadata variable.

Both functions take a parameter `baseVigDesc`, which is a function to provide the output string to correspond with a vignette summary. This function is directly called by `getVigInfo`. It takes one parameter, which is a `vigInfo` list from `getVigInfo`.

Author(s)

Jeff Gentry

See Also[vignette](#)**Examples**

```
## Not run:
## We need a vignette for this to work
dynPath <- system.file(package="DynDoc")
vigList <- getPkgVigList(dynPath)
vigList

## End(Not run)
```

`getVignette`*A function to handle vignette files*

Description

This function will take a vignette file and return a Vignette object in R which can be manipulated further.

Usage

```
getVignette(vigPath, eval = TRUE)
```

Arguments

| | |
|----------------------|--|
| <code>vigPath</code> | The file path of the vignette file |
| <code>eval</code> | Whether or not to evaluate the code chunks |

Details

This function should still be considered experimental

Value

A valid Vignette object representing this vignette

Author(s)

Jeff Gentry

See Also[Vignette-class](#)

| | |
|-----------------|--|
| getVignetteCode | <i>Functionality to manage code chunks from a vignette</i> |
|-----------------|--|

Description

These functions allow for processing and management of vignette code chunks within R. Users can directly manipulate the code chunks, as well as evaluate them at their option.

Usage

```
getVignetteCode(vigPath, evalEnv = new.env())  
editVignetteCode(vigCode, pos, code)
```

Arguments

| | |
|---------|---|
| vigPath | File path of vignette file to process |
| evalEnv | An environment to use for chunk evaluations |
| vigCode | The vignetteCode object to edit |
| pos | The position of the code chunk to edit |
| code | The new code chunk |

Details

`getVignetteCode`: This function will call `Stangle` using the `tangleToR` driver in order to retrieve the code chunks from the specified vignette file. It will then compile the other pertinent information and return a new `vignetteCode` object.

`editVignetteCode`: This function will edit a code chunk contained within a `vignetteCode` and return a new object representing that change. The evaluation environment in the new object is a copy of the original as well, **not** the same environment.

Author(s)

Jeff Gentry

See Also

[Sweave](#), [vignetteCode](#), [tangleToR](#)

getVignetteHeader *A function to read vignette header information*

Description

Given a vignette filename, will read in the vignette header metadata.

Usage

```
getVignetteHeader(vig, field)
hasVigHeaderField(vig, field="VignetteIndexEntry")
```

Arguments

| | |
|-------|-----------------------------|
| vig | Vignette filename |
| field | A specific field to extract |

Details

The `getVignetteHeader` function will extract the metadata from a vignette file and return it as a named list, where the names of the list elements correspond to the metadata fields, and the elements themselves the values. If a specific field is desired, it can be specified with the 'field' argument.

The `hasVigHeaderField` function is a simple wrapper around `getVignetteHeader` and will most likely be removed in the very near future. It just is a boolean to report if a given header field exists or not.

Author(s)

Jeff Gentry

SweaveOptions-class *Class "SweaveOptions", a class to handle options in Sweave*

Description

A small class designed to hold a set of Sweave options

Objects from the Class

Objects can be created by calls of the form `new("SweaveOptions", ...)`.

Slots

`options`: Object of class "list" A list of strings representing options from a Sweave document.

Methods

show signature(object = "SweaveOptions"): Outputs the options

getOptions signature(object = "SweaveOptions"): Retrieves the options

numOptions signature(object = "SweaveOptions"): Returns the number of options

Author(s)

Jeff Gentry

See Also

[Sweave](#), [codeChunk](#)

tangleToR

An Sweave driver to retrieve code chunks

Description

A driver function for Sweave which will provide the user with code chunks from a vignette file within R. Functionality is very similar to that provided by Stangle except that an R object is returned as opposed to the chunks being written to a file.

Usage

```
tangleToR()
```

Value

An object of type `chunkList` is returned, which contains the code chunks from the vignette file.

Author(s)

Jeff Gentry

See Also

[Stangle](#), [Sweave](#), [chunkList](#)

Examples

```
require("utils")
testfile <- system.file("Sweave", "Sweave-test-1.Rnw", package="utils")
z <- Stangle(testfile, driver=tangleToR)
```

| | |
|----------------|---------------------------------------|
| Vignette-class | <i>A Class To Represent Vignettes</i> |
|----------------|---------------------------------------|

Description

This is a class that will represent a vignette file in R, it extends the DynDoc class

Slots

package: Object of class "character" The package that this vignette is associated with
vigPkgVersion: Object of class "VersionNumber" The version number for this vignette's package
indexEntry: Object of class "character", from class "DynDoc" The VignetteIndexEntry field from the document file
title: Object of class "character", from class "DynDoc" The title of the vignette
path: Object of class "character", from class "DynDoc" The path to the vignette file stored locally
pdfPath: Object of class "character", from class "DynDoc" The path to a PDF representation of the vignette
depends: Object of class "character", from class "DynDoc" Any package dependencies for this vignette
requires: Object of class "character", from class "DynDoc" Any requires level dependencies for this vignette
suggests: Object of class "character", from class "DynDoc" Any suggests level dependencies for this vignette
keywords: Object of class "character", from class "DynDoc" Any keywords for this vignette
codeChunks: Object of class "chunkList", from class "DynDoc" A list of code chunks from this vignette

Extends

Class "DynDoc", directly.

Methods

package signature(object = "Vignette"): Retrieves the package name that this vignette is associated with
vigPkgVersion signature(object = "Vignette"): Retrieves the version of the package that this vignette is associated with

Note

The Vignette class is extending the DynDoc class by further associating the DynDoc concepts with a specific R package.

Author(s)

Jeff Gentry

See Also[DynDoc-class](#), [Sweave](#)

vignetteCode-class *Class "vignetteCode"*

Description

This class represents the code chunks and other related information from a vignette file. It also provides for the ability to evaluate the code chunks in a separate environment.

Objects from the Class

Objects can be created by calls of the form `new("vignetteCode", ...)`. Also, a helper function `getVignetteCode` is provided that will do all of the dirty work required to retrieve a `vignetteCode` object from a vignette file.

Slots

chunkList: Object of class "chunkList" Holds the code chunks from the vignette file

path: Object of class "character" The path of the vignette file

vigPackage: Object of class "character" The package (if appropriate) that the vignette came from

depends: Object of class "character" Any package dependencies for the vignette

evalEnv: Object of class "environment" An environment used for evaluation of the code chunks.

Methods

show signature(object = "vignetteCode"): Displays information about the code contained in the object

chunkList signature(object = "vignetteCode"): Retrieves the chunkList object.

chunks signature(object = "vignetteCode"): Retrieves the actual code chunks (not wrapped by the chunkList class)

getDepends signature(object = "vignetteCode"): Returns the list of package dependencies for this vignette

evalChunk signature(object = "vignetteCode", pos="numeric"): Will evaluate the specified code chunk in the evalEnv environment

evalEnv signature(object = "vignetteCode"): Returns the evaluation environment

getChunk signature(object = "vignetteCode", pos="numeric"): Returns the codeChunk object representing the specified code chunk position

numChunks signature(object = "vignetteCode"): Returns the number of chunks in the object

vigPackage signature(object = "vignetteCode"): Returns the package the vignette is a part of

path signature(object = "vignetteCode"): Returns the local file path to the vignette

setChunk<- signature(object = "vignetteCode", pos="numeric", value="character"): Resets the code chunk specified by pos to contain the code specified by value

summary signature(object = "vignetteCode"): A less verbose output of information than with show

Author(s)

Jeff Gentry

See Also

[Sweave](#), [getVignetteCode](#), [editVignetteCode](#), [chunkList](#)

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