

Heatplus

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RGBColVec

Alternative color schemes

Description

RGBColVec returns a vector of colors that is equally spaced from red through black to green, suitable for heatmaps.

RainbowPastel returns a vector of colors like `rainbow`, but more pastelly.

Usage

```
RGBColVec(nrgcols = 12)
```

```
RainbowPastel(n, blanche = 200, ...)
```

Arguments

<code>nrgcols, n</code>	desired number of colors
<code>blanche</code>	the amount of whiteness added; value between 0 and 255
<code>...</code>	extra arguments to <code>rainbow</code>

Value

A character vector of length `nrgcols` or `n` giving the RGB codes for the colors.

Author(s)

RGBColVec is based on function `rgcolors.func` in package `sma` by Sandrine Dudoit and Jane Fridlyand.

RGBColVec as documented and `RainbowPastel` by Alexander Ploner

See Also

[heat.colors](#)

Examples

```

# A Color Wheel
pie(rep(1,12), col=RGBColVec(12))

# A color wheel in the original rainbow
pie(rep(1,6), col=rainbow(6))

# Pastel
pie(rep(1,6), col=RainbowPastel(6))

# Less whiteness
pie(rep(1,6), col=RainbowPastel(6, blanche=127))

# More steps require less whiteness
pie(rep(1,12), col=RainbowPastel(12, blanche=60))

# Test your screen & eyes: any differences?
pie(rep(1,12), col=RainbowPastel(12, blanche=80))

```

annHeatmap

Annotated heatmaps

Description

Creating heatmaps with annotated columns

Usage

```

annHeatmap(x, ...)

## Default S3 method:
annHeatmap(x, annotation, dendrogram = list(clustfun = hclust, distfun = dist, C

## S3 method for class 'ExpressionSet'
annHeatmap(x, ...)

```

Arguments

x	either a numerical matrix with the data for the central heatmap (for the default method) or an object of class <code>ExpressionSet</code>
annotation	a data frame containing the annotation for the columns of x
dendrogram	a list controlling the options for row- and column dendrogram, see <code>annHeatmap2</code>
cluster	a list controlling the options for clustering rows and columns of x, see <code>annHeatmap2</code>
labels	a list controlling the row- and column labels as well as their location and size, see <code>annHeatmap2</code>
legend	either a logical value, indicating whether to draw a legend at the default location determined by the function, or one of the sides of the plot (1-4), see <code>annHeatmap2</code>
...	extra options passed to <code>annHeatmap2</code>

Details

These functions generate an object representing the heatmap; in order to produce graphical output, you have to invoke the `plot` method, see Examples.

Value

An object of class `annHeatmap`

Warning

These are currently simple convenience functions that allow quick plotting, but little control over the finer details. This may change in the future, but for now, if you want to do anything fancy, you should invoke `annHeatmap2` directly.

See Also

[annHeatmap2](#), [plot.annHeatmap](#)

Examples

```
## Default method
set.seed(219)
mat = matrix(rnorm(100), ncol=5)
ann = data.frame(Class=c("A", "A", "B", "A", "B"))
map1 = annHeatmap(mat, ann)
plot(map1)

## Expression set
require(Biobase)
data(sample.ExpressionSet)
map2 = annHeatmap(sample.ExpressionSet)
plot(map2)
```

annHeatmap2

Annotated heatmaps

Description

This function plots a data matrix as intensity heatmap, with optional dendrograms, annotation panels and clustering for both rows and columns. This is the actual working function called by numerous wrappers.

Usage

```
annHeatmap2(x, dendrogram, annotation, cluster, labels,
            scale = c("row", "col", "none"), breaks=256, col = g2r.colors,
            legend = FALSE)
```

Arguments

<code>x</code>	the numerical matrix to be shown as heatmap
<code>dendrogram</code>	a list that controls how row- and column diagrams are determined and displayed
<code>annotation</code>	a list that controls the data and the way it is shown in row- and column annotation panels
<code>cluster</code>	a list that controls how many clusters are chosen, and how these clusters are labelled and colored
<code>labels</code>	a list that controls the row- and column labels, as well as their size and placement
<code>scale</code>	a character string indicating how the matrix <code>x</code> is standardized (by row, by column or not at all). This affects only display, not dendrograms or clustering
<code>breaks</code>	specifies the interval breaks for displaying the data in <code>x</code> ; either a vector of explicit interval breaks, or just the desired number of intervals. See <code>niceBreaks</code> for details.
<code>col</code>	specifies a palette of colors for the heatmap intensities; either a vector of explicit color definitions (one less than breaks) or a palette function. See <code>breakColors</code> .
<code>legend</code>	whether and where to draw a legend for the colors/intervals in the heatmap. If <code>TRUE</code> , a legend is placed in a position determined by the function to be suitable; alternatively, integer values 1-4 indicate the side where the legend is to be drawn; and <code>FALSE</code> indicates that no legend should be drawn.

Details

Arguments `scale`, `breaks`, `col` and `legend` control different aspects of the whole plot directly as described. Arguments `dendrogram`, `annotation`, `cluster` and `labels` control aspects that may differ for the rows and columns of the central heatmap and have a special structure: each is a named list with different entries controlling e.g. the look of a dendrogram, the data for annotation etc. Additionally, they can contain two extra entries called simply `Row` and `Col`; these are again named lists that can contain all the same entries as the parent list. Entries specified directly in the list apply to both rows and columns; entries specified as part of `Row` or `Col` override these defaults for the rows or columns only.

Recognized parameters for argument `dendrogram`:

clustfun the clustering function for generating the dendrogram; defaults to `hclust` for rows and columns

distfun a function that returns the pairwise distances between samples/features as an object of class `dist`; defaults to `dist` for rows and columns

status a string that controls the display of the dendrogram: `yes` means use the dendrogram to re-order the rows/columns and display the dendrogram; `hidden` means re-order, but do not display; `no` means do not use the dendrogram at all.

dendro an override argument that allows to pass in a dendrogram directly, bypassing the `clustfun` and `distfun` mechanism; defaults to `NULL` (i.e. is not used)

Recognized entries for argument `annotation`:

data a data frame containing the annotation data; defaults to `NULL`, i.e. no annotation is displayed

control a list of fine-tuning parameters that is passed directly to `picketPlot`; defaults to an empty list, i.e. the default settings in `picketPlot`

asIs logical value indicating whether the annotation data needs to be pre-processed via `convAnnData` or not; defaults to `TRUE`

inclRef logical value indicating whether to include all levels of factor variables in `data`, or whether to drop the reference level (i.e. the first level). Defaults to `TRUE`

Recognized entries for argument `cluster`:

cuth the height at which to cut through the dendrogram to define groups of similar features/samples; defaults to `NULL`, i.e. no cutting

label labels for the clusters; defaults to `NULL`, i.e. no labels

col colors for the different clusters; the colors are used for coloring both the sub-trees of the dendrogram and the corresponding area in the annotation plot (if there is one). This is either a vector of colors, or a palette function that takes a number and returns a vector of colors of the specified length; defaults to `RainbowPastel`

grp an override argument that directly specifies group memberships for the features/samples, completely bypassing the whole dendrogram and `cuth` mechanism. This probably only works for `dendrogram$status="no"`.

Recognized entries for argument `labels`:

cex size of the text for the labels; defaults to `NULL`, i.e. use a hard-coded default guess

nrow amount of space available for the labels between the central heatmap and the dendrogram, expressed as lines of text; defaults to 3.

side side at which to draw the labels, coded as integer between 1 and 4 in the usual way (1 = below the plot, continuing clockwise). A common default for rows and columns does not make sense: rows only work with 2 and 4, columns only with 1 and 3. Defaults try to make use of empty space, depending on the presence of a dendrogram.

labels labels for rows and columns; defaults to `NULL`, i.e. using the row- and column names of `x`.

Value

An object of class `annHeatmap`. Use `plot` to display it graphically.

See Also

[heatmapLayout](#), [niceBreaks](#), [breakColors](#), [g2r.colors](#)

Examples

```
require(Biobase)
data(sample.ExpressionSet)
ex1 = sample.ExpressionSet[51:85,]
map1 = annHeatmap2(exprs(ex1), ann=list(Col=list(data=pData(ex1))),
                  cluster=list(Col=list(cuth=3000)))
plot(map1)
```

breakColors *Color palette for (symmetric) breaks*

Description

Given a vector of breaks specifying a set of intervals, this function provides a vector of colors for the indicating the intervals graphically. If the intervals are arranged symmetrically around a specified value, the colors try to reflect this.

Usage

```
breakColors(breaks, colors, center = 0, tol = 0.001)
```

Arguments

breaks	a vector of breaks
colors	either an explicit vector of colors, or a palette function that takes a number and returns a vector of colors
center	optional center around which to check for symmetry
tol	tolerance (as relative error) for deviation from mathematically exact symmetry

Details

The meaning of symmetrical is rather generous here: it is enough that the intervals specified by `breaks` are of equal length and that `center` is one of the breaks. This means we allow for more or less intervals on one side of `center`.

This really only works well if `colors` is specified as `g2r.colors`, which returns a symmetrical color vector (from green to red) if an even number of colors is requested. The whole point is then that if there are more classes on one side of `center` than to the other, this will be reflected by deeper shades of red or green on the appropriate side.

Value

A vector of colors, of length one less than the number of breaks.

See Also

[g2r.colors](#)

Examples

```
## Fully symmetrical breaks
br1 = (-3) : 3
col = breakColors(br1, g2r.colors)
col
doLegend(br1, col, 1)

## Truncated on one side
br2 = (-2) : 4
co2 = breakColors(br2, g2r.colors)
co2
```

```
doLegend(br2, co2, 1)

## Does not work with other color schemes
co3 = breakColors(br2, heat.colors)
co3
doLegend(br2, co3, 1)
```

`convAnnData`*Converting data frames for display as annotation*

Description

Converts a data frames for display as annotation in a heatmap. This is mostly intended as an internal function, but might be useful for finetuning an annotation data frame manually.

Usage

```
convAnnData(x, nval.fac = 3, inclRef = TRUE, asIs = FALSE)
```

Arguments

<code>x</code>	the data frame to be converted
<code>nval.fac</code>	lower limit for unique values in numerical variables
<code>inclRef</code>	logical value indicating whether to include the reference level among the dummy variables for factors
<code>asIs</code>	logical value indicating whether to perform a conversion; if <code>TRUE</code> , the input <code>x</code> is simply returned, provided it is a numerical matrix (otherwise, the function stops with an error message)

Details

Logical variables are converted to factors. So are numerical variables with less than `nval.fac` unique values.

Value

`convAnnData` returns the converted data frame, which is a numerical matrix

See Also

[annHeatmap2](#)

Examples

```
data(mtcars)
summary(mtcars)
summary(convAnnData(mtcars))
summary(convAnnData(mtcars, nval.fac=2))
summary(convAnnData(mtcars, nval.fac=2, inclRef=FALSE))
```

`doLegend`*A simple legend*

Description

Add a simple legend in form of a color bar to a plot.

Usage

```
doLegend(breaks, col, side)
```

Arguments

<code>breaks</code>	a vector of breaks defining a set of intervals for the data
<code>col</code>	a vector of colors corresponding to the intervals.
<code>side</code>	integer between 1 and 4, indicating on which side of the main plot the legend is supposed to be drawn. Standard interpretation: 1 = below, continuing clockwise.

Details

This is an extremely simple way of giving a visual impression of what numerical values correspond to a given color. The actual plot is done via a call to `image` and `axis`.

Value

The locations of the ticks returned by the call to `axis`

See Also

[plot.annHeatmap](#), [niceBreaks](#), [g2r.colors](#)

Examples

```
## Set up data
doLegend(1:9, g2r.colors(8), 2)
```

`g2r.colors`*Palette from green to red via black*

Description

Returns a color vector of the requested length, ranging from pure red to pure green via slightly tinted black.

Usage

```
g2r.colors(n = 12, min.tinge = 0.33)
```


Arguments

`n` the number of requested colors
`min.tinge` the proportion of red/green added to black to make it recognizably green or red

Details

If `n` is even, the colors range from pure green to green-tinted black to red-tinted black to pure red.
If `n` is odd, the colors range from pure red to pure green, with full black for the median class.

Value

A vector of (RGB-) colors of the specified length

See Also

[breakColors](#)

Examples

```
## Even number: residual tint shows left/right of center
co_even = g2r.colors(10)
co_even
doLegend(1:11, co_even, 1)

## Odd number: central class all black
co_odd = g2r.colors(9)
co_odd
doLegend(1:10, co_odd, 1)

## Lighter tint in the middle
co_light = g2r.colors(10, min.tinge=0.50)
co_light
doLegend(1:11, co_light, 1)
```

heatmapLayout *Generate a layout for an (annotated) heatmap*

Description

Generate a layout for an (annotated) heatmap. This function will generally not be called directly, but only via `annHeatmap2`.

Usage

```
heatmapLayout(dendrogram, annotation, leg.side = NULL, show = FALSE)
```

Arguments

dendrogram	A list with named entries <code>Row</code> and <code>Col</code> . Each of these is a list with a named entry <code>status</code> . If the value of <code>status</code> is the string "yes", space will be set aside for drawing a row- and/or column dendrogram.
annotation	A list with named entries <code>Row</code> and <code>Col</code> . Each of these is a list with a named entry <code>data</code> . If the value of <code>data</code> is not <code>NULL</code> , space will be set aside for a picket plot showing the row- and/or column annotation.
leg.side	An integer indicating on where to reserve space for the legend: values 1-4 correspond to below, to the left, above and to the right, as in e.g. <code>axis</code> . For a value of <code>NULL</code> , the function provides a reasonable default where there is space left in the layout. For any other value, no space for a legend is put aside.
show	A logical value; if <code>TRUE</code> , the layout defined by the arguments is displayed graphically.

Details

Space for plots is reserved via the `layout` mechanism. The function starts with an empty maximum layout, fills in the plot, dendrograms, annotation plots and legend as required, and compresses the resulting layout by removing empty slots.

Value

A list with the following entries:

<code>plot</code>	A matrix describing the plot layout; see <code>layout</code>
<code>width</code>	relative widths of plots (i.e. columns)
<code>height</code>	relative heights of plots (i.e. rows)
<code>legend.side</code>	side where to draw the legend

See Also

[annHeatmap2](#), [picketPlot](#), [layout](#)

Examples

```
## Heatmap with column dendrogram, column annotation, default legend
dnd = list(Row=list(status="no"), Col=list(status="yes"))
ann = list(Row=list(data=NULL), Col=list(data=1))
## 1 = heatmap, 2=dendrogram, 3=annotation, 4=legend
ll = heatmapLayout(dendrogram=dnd, annotation=ann, leg.side=NULL, show=TRUE)
ll
```

heatmap_2

Display Data as Heatmap

Description

This function displays an expression data matrix as a heatmap. It is based on an old version of `heatmap` in the `stats` package, but offers more flexibility (e.g. skipping dendrograms, skipping row/column labelling, adding a legend).

This function is just about to be deprecated. Please use `regHeatmap` for new projects.

Usage

```
heatmap_2(x, Rowv, Colv, distfun = dist, hclustfun = hclust, add.expr,
          scale = c("row", "column", "none"), na.rm = TRUE,
          do.dendro = c(TRUE, TRUE), legend = 0, legfrac = 8,
          col = heat.colors(12), trim, ...)
```

Arguments

<code>x</code>	the numerical data matrix to be displayed.
<code>Rowv</code>	either a dendrogram or a vector of reordering indexes for the rows.
<code>Colv</code>	either a dendrogram or a vector of reordering indexes for the columns.
<code>distfun</code>	function to compute the distances between rows and columns. Defaults to <code>dist</code> .
<code>hclustfun</code>	function used to cluster rows and columns. Defaults to <code>hclust</code> .
<code>add.expr</code>	Expression to be evaluated after the call to <code>image</code> . See Details .
<code>scale</code>	indicates whether values should be scaled by either by row, column, or not at all. Defaults to <code>row</code> .
<code>na.rm</code>	logical indicating whether to remove NAs.
<code>do.dendro</code>	logical vector of length two, indicating (in this order) whether to draw the row and column dendrograms.
<code>legend</code>	integer between 1 and 4, indicating on which side of the plot the legend should be drawn, as in <code>mtext</code> .
<code>legfrac</code>	fraction of the plot that is taken up by the legend; larger values correspond to smaller legends.
<code>col</code>	the color scheme for <code>image</code> . The default sucks.
<code>trim</code>	Percentage of values to be trimmed. This helps to keep an informative color scale, see Details .
<code>...</code>	extra arguments to <code>image</code> .

Details

With all parameters at their default, this gives the same result as a very old version of `heatmap` that was the base for the modifications. All parameters of the same name have the same function as in `heatmap`, though `add.expr`, which can be used for adding graphical elements after the call to `image`, will probably not produce useful results. Note also that row- and column labels are optional, i.e. if the corresponding `dimname` of `x` is `NULL`, no labels are displayed.

Note that setting `Rowv` or `Colv` to `NA` completely suppresses re-ordering of rows or columns as well as the corresponding dendrogram. Setting both to `NA` works basically like `image` (though you can still add a legend).

Setting `trim` to a number between 0 and 1 uses equidistant classes between the (`trim`)- and (`1-trim`)-quantile, and lumps the values below and above this range into separate open-ended classes. If the data comes from a heavy-tailed distribution, this can save the display from putting too many values into too few classes.

Value

Same as `heatmap` with `keep.dendro=FALSE`: an invisible list giving the reordered indices of the row- and column-elements as `rowInd` and `colInd`.

Author(s)

Original by Andy Liaw, with revisions by Robert Gentleman and Martin Maechler.
Alexander Ploner for this version.

See Also

[heatmap](#), [hclust](#), [heatmap_plus](#), [regHeatmap](#), [annHeatmap](#)

Examples

```
# create data
mm = matrix(rnorm(1000, m=1), 100,10)
mm = cbind(mm, matrix(rnorm(2000), 100, 20))
mm = cbind(mm, matrix(rnorm(1500, m=-1), 100, 15))
mm2 = matrix(rnorm(450), 30, 15)
mm2 = cbind(mm2, matrix(rnorm(900,m=1.5), 30,30))
mm=rbind(mm, mm2)
colnames(mm) = paste("Sample", 1:45)
rownames(mm) = paste("Gene", 1:130)

# similar to base heatmap
heatmap_2(mm)

# remove column dendrogram
heatmap_2(mm, do.dendro=c(TRUE, FALSE))

# add a legend under the plot
heatmap_2(mm, legend=1)
# make it smaller
heatmap_2(mm, legend=1, legfrac=10)
# ... on the left side
heatmap_2(mm, legend=2, legfrac=10)

# remove the column labels by removing the column names
colnames(mm)=NULL
heatmap_2(mm, legend=1, legfrac=10)

# truncate the data drastically
heatmap_2(mm, legend=1, legfrac=10, trim=0.1)
```

heatmap_plus

Display an Annotated Heatmap

Description

This function displays an expression data matrix as a heatmap with a column dendrogram. A given clustering will be shown in color. Additionally, a number of binary and interval scaled covariates can be added to characterize these clusters.

This function is just about to be deprecated. Please use functions `annHeatmap` or `annHeatmap2` for new projects.

Usage

```
heatmap_plus(x, addvar, covariate = NULL, picket.control = list(), h, clus,
             cluscol, cluslabel = NULL, Rowv, Colv, reorder = c(TRUE, TRUE),
             distfun = dist, hclustfun = hclust, scale = c("row", "column",
             "none"), na.rm = TRUE, do.dendro = TRUE, col = heat.colors(12),
             trim, equalize = FALSE, ...)
```

Arguments

<code>x</code>	the numerical data matrix to be displayed.
<code>addvar</code>	data frame with (mostly binary) covariates.
<code>covariate</code>	integer indicating the one column in <code>addvar</code> that is interval scaled.
<code>picket.control</code>	list of option for drawing the covariates, passed to <code>oldPicketplot</code> .
<code>h</code>	height at which to cut the dendrogram, as in <code>oldCutree</code> ; overrides <code>clus</code> .
<code>clus</code>	an explicit vector of cluster memberships for the columns of <code>x</code> , if no dendrogram is used; ignored if <code>do.dendro=TRUE</code> and <code>h</code> is specified.
<code>cluscol</code>	a vector of colors used to indicate clusters.
<code>cluslabel</code>	labels to designate cluster names.
<code>Rowv</code>	either a dendrogram or a vector of reordering indexes for the rows.
<code>Colv</code>	either a dendrogram or a vector of reordering indexes for the columns.
<code>reorder</code>	logical vector of length two, indicating whether the rows and columns (in this order) should be reordered using <code>order.dendrogram</code> .
<code>distfun</code>	function to compute the distances between rows and columns. Defaults to <code>dist</code> .
<code>hclustfun</code>	function used to cluster rows and columns. Defaults to <code>hclust</code> .
<code>scale</code>	indicates whether values should be scaled by either by row, column, or not at all. Defaults to <code>row</code> .
<code>na.rm</code>	logical indicating whther to remove NAs.
<code>do.dendro</code>	logical indicating whether to draw the column dendrogram.
<code>col</code>	the color scheme for image. The default sucks.
<code>trim</code>	Percentage of values to be trimmed. This helps to keep an informative color scale, see Details.
<code>equalize</code>	logical indicating whther to use the ranks of the data for setting the color scheme; alternative to <code>trim</code> , see Details.
<code>...</code>	extra arguments to <code>image</code> .

Details

This is a heavily modified version of `heatmap_2`, which is a heavily modified version of an old version of `heatmap` in package `stats`, so some of the arguments are described in more detail there. The main distinguishing feature of this routine is the possibility to color a cluster solution, and to add a covariate display.

Covariates are assumed to be binary, coded as 0 and 1 (or `FALSE` and `TRUE` respectively). One of the covariates can be interval scaled, the column index of this variable is supplied via argument `covariate`. The details of the added display are handled by the function `picketplot`.

Setting `trim` to a number between 0 and 1 uses equidistant classes between the (`trim`)- and $(1 - \text{trim})$ -quantile, and lumps the values below and above this range into separate open-ended classes. If the data comes from a heavy-tailed distribution, this can save the display from putting too many values into too few classes. Alternatively, you can set `equal=TRUE`, which uses an equidistant color scheme for the ranks of the values.

Value

A list with components

<code>rowInd</code>	indices of the rows of the display in terms of the rows of <code>x</code> .
<code>colInd</code>	ditto for the columns of the display.
<code>clus</code>	the cluster indices of the columns of the display.

Author(s)

Original by Andy Liaw, with revisions by Robert Gentleman and Martin Maechler.
Alexander Ploner for the modifications documented here.

See Also

[heatmap_2](#), [heatmap](#), [oldPicketplot](#), [oldCutplot.dendrogram](#), [RGCVec](#), [annHeatmap](#), [annHeatmap2](#)

Examples

```
# create data
mm = matrix(rnorm(1000, m=1), 100,10)
mm = cbind(mm, matrix(rnorm(2000), 100, 20))
mm = cbind(mm, matrix(rnorm(1500, m=-1), 100, 15))
mm2 = matrix(rnorm(450), 30, 15)
mm2 = cbind(mm2, matrix(rnorm(900,m=1.5), 30,30))
mm=rbind(mm, mm2)
colnames(mm) = paste("Sample", 1:45)
rownames(mm) = paste("Gene", 1:130)
addvar = data.frame(Var1=rep(c(0,1,0), c(10,20,15)),
                    Var2=rep(c(1,0,0), c(10,20,15)),
                    Var3=rep(c(1,0), c(15,30)),
                    Var4=rep(seq(0,1,length=4), c(10,5,15,15))+rnorm(45, sd=0.5))
addvar[3,3] = addvar[17,2] = addvar[34,1] =NA
colnames(addvar) = c("Variable X","Variable Y", "ZZ","Interval")

# the lame default, without clustering
# Labels do not look too hot that way
heatmap_plus(mm)

# without labels, but with cluster
dimnames(mm)=NULL
heatmap_plus(mm, h=40)

# add some covariates, with nice names
heatmap_plus(mm, addvar=addvar, cov=4)

# covariates and clustering
```

```
heatmap_plus(mm, addvar=addvar, cov=4, h=20, col=RGBColVec(64), equal=TRUE)

# Clustering without the dendrogram
cc = cutree(hclust(dist(t(mm))), k=5)
heatmap_plus(mm, addvar=addvar, cov=4, clus=cc, do.dendro=FALSE)
```

Setting defaults *Override existing list entries*

Description

Override existing list entries and extract arguments that are specified as named lists

Usage

```
modifyExistingList(x, val)

extractArg(arglist, deflist)
```

Arguments

<code>x</code>	a named list, the target for replacing with entries with the same name from <code>val</code>
<code>val</code>	a named list that serves as template for filling in values in <code>x</code>
<code>arglist</code>	a named list; these are the specified arguments that override the defaults.
<code>deflist</code>	a named list whose entries are all possible slots (with default values) that can be filled.

Details

`modifyExistingList` is a general function that recursively overwrites named items in `x` with the value of items of `val` with the same name. Items in `val` that have no name, or do not correspond to an item in `x` with the same name, are ignored.

`extractArg` is a specific helper function for setting default values for the `annHeatmap2`-family of functions, where arguments are given as a list with two named items, `Row` and `Col`. Each of these items is again a named list of actual parameters. At the same time, all items with other names than `Row` and `Col` at the top level are assumed to be shared items with the same value for both sub-lists. `extractArg` uses `modifyExistingList` to overwrite the default values specified in `deflist` with the actual values specified in `arglist`, see Examples.

Value

`modifyExistingList` returns `x`, with values replaced from `val` where names match. `extractArg` returns a list with items `Row` and `Col` fully specified according to both `deflist` and `arglist`.

See Also

[annHeatmap2](#)

Examples

```
## Replace items with matching names recursively
x = list(a=1, b=2, c=list(a=31, b=32), 135)
val = list(a=2, c=list(b=1114), d=92)
modifyExistingList(x, val)

## Same defaults for rows/columns, no arguments specified
defs = list(a="A", b="B", c="C")
extractArg(NULL, defs)

## Shared and non-shared defaults
defs = list(common.1=134, common.2=72, Row=list(row.only=14), Col=list(col.only=134))
args = list(common.1 = -1, Row=list(row.only=94, common.2=-15))
extractArg(args, defs)
```

niceBreaks

Get nice (symmetric) breaks for an interval

Description

Given a minimum and a maximum, this function returns a vector of equidistant breaks that covers this interval, and has a pretty interval length (1, 2, or 5 times a power of 10). If the interval contains zero, it will be one of the breaks, so that the intervals are arranged somewhat symmetrically around it.

Usage

```
niceBreaks(xr, breaks)
```

Arguments

<code>xr</code>	the range to be covered, as <code>c(min, max)</code>
<code>breaks</code>	either the desired number of breaks, or a pre-specified vector of breaks

Details

The number of desired breaks is honored as far as possible, which is not actually that often in practice. However, major deviations of three or more are reasonably rare.

The function allows the specification of a set of breaks instead of the desired number of breaks, somewhat like in `cut`. However, if the length of `breaks` is greater than one, the function just returns `breaks`.

Value

A vector of pretty breaks covering the specified interval, more or less of the desired length.

See Also

[pretty](#)

Examples

```
## Niceness overrules specified number
niceBreaks(c(-1,1), 5)
niceBreaks(c(-1,1), 6)

## Zero appears always as break
niceBreaks(c(-2.75, 1.12), 8)

## Not invariant to translation (of course)
niceBreaks(3.27 + c(-2.75, 1.12), 8)
```

oldCutplot.dendrogram

Plot Subtrees of a Dendrogram in Different Colors

Description

Plot a dendrogram, cut the tree at a given height, and draw the resulting subtrees in different colors (OLD version, to be deprecated)

Usage

```
oldCutplot.dendrogram(x, h, cluscol, leaflab = "none", horiz = FALSE, lwd = 3, .
```

Arguments

x	a dendrogram.
h	the height at which the dendrogram is cut.
cluscol	the colors used for the subtrees; defaults to rainbow.
leaflab	indicates how leaf labels are to be drawn< defaults to 'perpendicular'.
horiz	logical indicating whether to plot the dendrogram horizontally or vertically.
lwd	the line width used for the color subtrees.
...	arguments to plot.dendrogram.

Details

This routine makes use of the functions `plot.dendrogram` and `plotNode` in package `stats`.

Author(s)

Alexander Ploner <Alexander.Ploner@ki.se>

See Also

[as.dendrogram](#)

Examples

```
data(swiss)
cc = as.dendrogram(hclust(dist(swiss)))
oldCutplot.dendrogram(cc, h=80)
```

oldPicketplot

Barplots for Several Binary Variables

Description

Display one or more binary variables by using black bars for presence/validity of a condition, empty space for absence/invalidity, and an extra color for missing values. Additionally, an index plot for one interval scaled variable can be added, possibly with a smoothing function (OLD version, to be deprecated).

This routine is primarily intended for augmenting heatmaps. It might be useful in other contexts, but misses most frills for using it comfortably.

Usage

```
oldPicketplot(x, covariate = NULL, grp = NULL, grpcol, grplabel = NULL,
              add = FALSE, control = list())
```

Arguments

<code>x</code>	a matrix or data frame containing the data.
<code>covariate</code>	the index of the column in <code>x</code> that contains the interval scaled variable, if any.
<code>grp</code>	cluster indices for the rows of <code>x</code> , used for assigning background color.
<code>grpcol</code>	colors corresponding to the clusters.
<code>grplabel</code>	cluster names.
<code>add</code>	logical indicating whether to start a new plot, or whether to add the plot to the existing one.
<code>control</code>	a list of parameters controlling the appearance of the plot, see Details.

Details

The following named list elements can be set to change the appearance of the plot:

boxw the relative width of a marking box.

boxh the relative height of a marking box.

hbuff the horizontal separation around marking boxes; equals half the horizontal distance between two marking boxes.

vbuff ditto for vertical separation.

span passed on to `loess` used for the smoothing curve.

nacol color for missing values of binary variables.

degree if 0, no smoothing line is drawn; otherwise passed on to `loess` used for the smoothing curve.

cex.label the character size for `grplabel`.

Note

The plot looks like a more or less derelict picket fence, and 'picketplot' sounds somewhat like the 'pocketplot' used in geostatistics.

Author(s)

Alexander Ploner <Alexander.Ploner@ki.se>

See Also

[heatmap_plus](#)

Examples

```
# without covariate
mm = cbind(sample(0:1, 42, rep=TRUE), sample(0:1, 42, rep=TRUE))
mm[sample(42, 5), 1] = NA
oldPicketplot(mm)

# with clustering
cl = rep(1:3, c(10,22,10))
cn = c("Cluster I", "Cluster II", "Cluster III")
cc = c("lightblue", "lightgreen", "lightpink") # windows palette
oldPicketplot(mm, grp=cl, grplabel=cn, grpcol=cc)

# add a covariate; setting the colnames makes the variable labels
mm = cbind(mm, rnorm(42) + cl/2)
colnames(mm) = c("State A", "State B", "X")
oldPicketplot(mm, covariate=3, grp=cl, grplabel=cn, grpcol=cc)

# using extra controls
oldPicketplot(mm, covariate=3, grp=cl, grplabel=cn, grpcol=cc, control=list(nacol="white",
```

picketPlot

Display a data frame of annotation information

Description

Displays a data frame of both factor and numerical variables in parallel panels. Factors levels are indicated by black rectangles, using dummy variables for more than two levels. Numerical variables are shown as simple index plots with an optional loess smoother. Panels can be arranged horizontally or vertically, and different groups of subjects can be indicated through different background colors.

Usage

```
picketPlot(x, grp = NULL, grpcol, grplabel = NULL, horizontal = TRUE, asIs = FALSE)
```

Arguments

<code>x</code>	usually a data frame, which is passed to <code>convAnnData</code> to be converted to a numerical matrix with dummy coding for the factor levels. Alternatively, such a numerical matrix can be constructed manually and passed in as <code>x</code> , see argument <code>asIs</code>
<code>grp</code>	an optional vector of cluster memberships, in the same order as the rows of <code>x</code>
<code>grpcol</code>	an optional vector of background colors for the clusters specified in <code>grp</code>
<code>grplabel</code>	an optional vector of names for the clusters specified in <code>grp</code>
<code>horizontal</code>	logical value whether to plot variables horizontally (default) or vertically
<code>asIs</code>	a logical value indicating whether <code>x</code> should be passed to <code>convAnnData</code> for pre-processing or not. Defaults to <code>FALSE</code> .
<code>control</code>	a list of control parameters that determines the appearance of the plot <ul style="list-style-type: none"> • <code>boxw</code> is the relative length of the short side of a box marking (width for a horizontal plot). Default is 1. • <code>boxh</code> is the relative length of the long side of a box marking (default: 4) • <code>hbuff</code> is the relative distance between two box markings for the same variable (horizontal buffer for a horizontal plot). Default is 0.1 • <code>vbuff</code> is the relative distance between two box markings for the same subject, but different variables (default: 0.1) • <code>span</code> is the span argument for the loess smoother. Default is 1/3; setting this to zero switches off smoothing. • <code>degree</code> is the degree of loess smoothing. Default is 1; setting this to zero switches off smoothing • <code>cex.label</code> is the expansion factor for plotting cluster labels • <code>numfac</code> is the expansion factor indicating how much higher (for a horizontal plot) or wider (for a vertical plot) panels with numerical variables are than panels for factor variables. • <code>nacol</code> is the color for box markings indicating missing values (default: <code>gray(0.85)</code>)

Details

Missing values are indicated by a box marking in `nacol` for factor values.

Value

Depending on data and arguments, the value of the last `axis` function call. Irrelevant, as this function is called for its side effect of producing a plot.

See Also

[annHeatmap2](#), [convAnnData](#), [par](#)

Examples

```
## Standard call
data(mtcars)
picketPlot(mtcars)

## Pre-process the data for display
```

```

mm = convAnnData(mtcars, inclRef=FALSE)
picketPlot(mm, asIs=TRUE)

## Higher panels for continous traits
picketPlot(mm, asIs=TRUE, control=list(numfac=3))

## With clusters
picketPlot(mtcars, grp = rep(1:2, c(16, 16)), grpcol = c("pink", "lightblue"), grplabe

```

plot.annHeatmap *Plotting method for annotated heatmaps*

Description

Plotting method for annotated heatmaps

Usage

```

## S3 method for class 'annHeatmap'
plot(x, widths, heights, ...)

```

Arguments

x	an object of class annHeatmap
widths	a numerical vector giving the widths of the sub-plots currently defined
heights	a numerical vector giving the heights of the sub-plots currently defined
...	extra graphical parameters, currently ignored

Details

This function displays an annotated heatmap object that has been previously generated by `annHeatmap2` or on of its wrappers. The arguments `widths` and `heights` work as in `layout`.

Value

x, invisibly returned. If `widths` or `heights` have been specified, they overwrite the corresponding items `x$layout$width` and `x$layout$height` in x.

See Also

[annHeatmap2](#), [heatmapLayout](#), [layout](#)

Examples

```

## Define the map
require(Biobase)
data(sample.ExpressionSet)
ex1 = sample.ExpressionSet[51:85,]
map1 = annHeatmap2(exprs(ex1), ann=list(Col=list(data=pData(ex1))),
                  cluster=list(Col=list(cuth=3000)))

## Plot it

```

```
plot(map1)

## More heatmap, smaller dendrogram/annotation
map2 = plot(map1, heights = c(1,6,1))

## Compare layout before/after
with(map1$layout, layout(plot, width, height))
layout.show(4)
with(map2$layout, layout(plot, width, height))
layout.show(4)
```

print.annHeatmap *Printing information about annotated heatmaps*

Description

Printing method for annotated heatmaps

Usage

```
## S3 method for class 'annHeatmap'
print(x, ...)
```

Arguments

x	an object of class annHeatmap
...	extra arguments, currently ignored

Details

A very simple printing method, displaying a minimum of information about dendrograms and annotation

Value

x is returned invisibly

See Also

[annHeatmap](#), [annHeatmap2](#), [plot.annHeatmap](#)

Examples

```
set.seed(219)
mat = matrix(rnorm(100), ncol=5)
ann = data.frame(Class=c("A","A","B","A","B"))
map1 = annHeatmap(mat, ann)
map1
```

regHeatmap	<i>Regular heatmaps with a legend</i>
------------	---------------------------------------

Description

Creating regular heatmaps, without annotation, but allowing for a legend

Usage

```
regHeatmap(x, ...)

## Default S3 method:
regHeatmap(x, dendrogram = list(clustfun = hclust, distfun = dist, status = "yes"
```

Arguments

x	a numerical matrix
dendrogram	a list controlling the options for row- and column dendrogram, see <code>annHeatmap2</code>
labels	a list controlling the row- and column labels as well as their location and size, see <code>annHeatmap2</code>
legend	either a logical value, indicating whether to draw a legend at the default location determined by the function, or one of the sides of the plot (1-4), see <code>annHeatmap2</code>
...	extra options passed to <code>annHeatmap2</code>

Details

A gilded wrapper for `annHeatmap2` that allows for heatmaps without annotation or clustering on the dendrograms, but still offer some control over dendrograms, labels and legend.

These functions generate an object representing the heatmap; in order to produce graphical output, you have to invoke the `plot` method, see Examples.

Value

An object of class `annHeatmap`

See Also

[annHeatmap](#), [annHeatmap2](#), [plot.annHeatmap](#)

Examples

```
## Default
set.seed(219)
mat = matrix(rnorm(100), ncol=5)
map1 = regHeatmap(mat)
plot(map1)
```

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